LATEX News

Issue 41, June 2025 — DRAFT version for upcoming release (IATEX release 2025-06-01)

Contents

Introduction	1
Replacement for the legacy mark mechanism	1
Configurable output routine	2
News from Tagged PDF project Socket declarations for tagging support Promoting PDF 2.0 Extended support for pictures New user keys to activate tagging New value latest for testphase key Setting up math tagging The use of \$\$\$\$ for displays math Fixing the spacing after display math Local changes to the spacing around display math	3 3 3 3 3 3 3 4 4 4 4 4
New or improved commands Socket and plug conditionals	4 4 5 5
Code improvements Refinement of \MakeTitlecase Tab character as a special Tab character as a special Refinement of v specification category codes Logging text command and symbol declarations Improvement of the NFSS font series management Supporting the ssc and sw shapes Improving the handling of \label, \index, and \glossary Tracing lost characters Always use the extended pool A version of \input for expansion contexts	5 5 5 5 5 5 5 6 6 6 6 6
Bug fixes Fix the use of localmathalpabets	6 6 6 6 7 7

Correct \CheckEncodingSubset	7
Avoid problems with page breaks in the middle of a verbatim-like environment	7
Fully expand the arguments of	
$\operatorname{counterwithin and }\operatorname{counterwithout}$.	7
Ensure that late \write commands aren't lost	7
Documentation	8
Clarifying space handling of $\texttt{textcolor}$	8
Changes to packages in the amsmath category \numberwithin is now an alias for	8
\counterwithin	8
amsmath: Correct equation tag placement	8
Changes to packages in the graphics category	8
More accessibility keys in graphicx \ldots	8
Changes to packages in the tools category	8
multicol: Full support for extended marks	8
array: Improve preamble setup code for p and	
friends \ldots \ldots \ldots \ldots \ldots \ldots	8
varioref: How to make \reftex empty	8
Changes to files in the L3 programming layer	8

Introduction

to write

Replacement for the legacy mark mechanism

IATEX's legacy mechanism only supported two classes (left and right marks) and setting the left mark (with \markboth) always altered the state of the right mark as well, i.e., they were far from independent. For generating running headers with "chapter titles" on the left and "section titles" on the right they work reasonably well but without much flexibility, e.g., \leftmark always generated the first "left"-mark on the page, while \rightmark always generated the last "right"-mark.

A few releases ago [6] we therefore introduced a new mark mechanism for LAT_EX that supports arbitrary many truly independent mark classes and also offers querying the state at the top of the page, something that wasn't available in LAT_EX at all.

Up to now, both mechanisms coexisted with completely separate implementations. With this release we have retired the legacy code and instead implement its public interfaces by using the new concepts, i.e., \markboth, \markright, \leftmark, and \rightmark remain supported but internally use \InsertMark, etc. Existing document classes or documents using the interfaces will therefore continue to work without any modifications but use a single underlying implementation and new documents can benefit from the additional flexibility, e.g., by displaying not only the last right-mark (\leftmark or \LastMark{2e-right}) but also the first right-mark (\FirstMark{2e-right}), etc.

See [11] for details on the extended functionality.

Configurable output routine

For nearly 40 years LATEX's output routine (the mechanism to paginate the document and attach footnotes, floats and headers & footers) was a largely hardwired algorithm with a limited number of configuration possibilities. Packages that attempted to alter one or the other aspect of the process had to overwrite the internals with the usual problems: incompatibilities and out of date code whenever something was changed in LATEX.

To improve this situation and to support the production of accessible PDF documents we started to refactor the output routine and added a number of hooks and sockets, so that packages that want to adjust the output routine can do so safely without the dangers associated with that in the past.

For packages, we implemented the following hooks:

build/page/before, build/page/after These two hooks enable packages to prepend or append code to the page processing in the output routine. They are implemented as mirrored hooks.

Technically, they are executed at the start and the end of the internal $IAT_EX 2_{\varepsilon} \setminus Outputpage command,$ respectively. A number of packages alter that command to place code in exactly these two places—they can now simply add their code to the hooks instead.

build/page/reset Packages that set up special conventions for text in the main galley (such as catcode changes, etc.) can use this hook to undo these changes within the output routine, so that they aren't applied to unrelated material, e.g., the text for running header or footers.

build/column/before, build/column/after These two hooks enable packages to prepend or append code to the column processing in the output routine. They are implemented as mirrored hooks.

Technically, they are executed at the start and the end of the internal LATEX $2_{\mathcal{E}} \$ (**Cmakecol** command, respectively. A number of packages alter **Cmakecol** to place code in exactly these two places—they can now simply add their code to the hooks instead.

We also added a number of sockets for configuring the algorithm and to support tagging. Three of these sockets are of interest for use in class files but also for users in the document preamble.

The first one is build/column/outputbox. It defines how the column text, the column floats (top and bottom) and the footnotes are combined, i.e. their order and spacing. To change the layout all one has to do is to assign a different predefined plug to the socket with

The predeclared plugs are the following:

space-footnotes-floats After the galley text there is a vertical **\vfil** followed by the footnotes, followed by the bottom floats, if any.

footnotes-space-floats As before but the \vfil is between footnotes and floats.

floats-space-footnotes Floats are directly after the text, then a \vfil and then footnotes at the bottom.

space-floats-footnotes Both floats and footnotes are pushed to the bottom with footnotes coming last.¹

floats-footnotes All excess space is distributed across the existing glue on the page, e.g., within the text galley, the separation between blocks, etc. The order is text, floats, footnotes.

footnotes-floats As the previous one but floats and footnotes are swapped. This is the LATEX default for newer documents, i.e., this plug is assigned to the socket when \DocumentMetadata is used.

footnotes-floats-legacy As the previous one but IATEX's bottom skip bug is not corrected, i.e., in ragged bottom designs where footnotes are supposed to be directly attached to the text, they suddenly appear at the bottom of the page when the page is ended with \newpage or \clearpage. While this is clearly a bug, it was the case since the days of IATEX 2.09; thus for compatibility we continue to support this behavior.

By default the separation between the last line of text and the footnotes ($\skip\footins$) is not measured from the baseline of the last text line but from its bottom. This goes back to plain T_EX where it is done in the same way. Similarly, \textfloatsep is added between text and bottom floats not starting from the baseline of the last text line. Typographically speaking this is suboptimal because it means that with \flushbottom in effect, the position of the last textline when followed by footnotes or floats depends on whether or not it contains characters with descenders.

¹There are two more permutations, but neither of them has ever been requested so they aren't set up by default — doing that in a class would be trivial though.

For this reason there is now the socket build/column/baselineattach. It can be assigned the plug on in which case the attachment of footnotes/floats is measured from the baseline of the last text line. To mimic the behavior in old documents, it is by default set to off. For new documents using \DocumentMetadata on will probably become the default.

There are more configuration possibilities, mainly for class developers; more documentation on those can be found in [12, §54 ltoutput.dtx].

News from Tagged PDF project

$write \ intro$

Socket declarations for tagging support

A lot of the tagging support in packages is handled through the socket and plug mechanism that we introduced in $I_{TE}X$ 2023-11-01 [8]. Sockets offer an easy to use interface for package developers to inject special code at defined places that can be changed from the outside, for example, to alter the processing.

For the tagging support we use a special set of sockets that are executed through \UseTaggingSocket instead of the normal \UseSocket call. This allows us to turn tagging off or on at high speed with \SuspendTagging and \ResumeTagging without the need to individually assign different plugs to the many tagging sockets [9]. This is sometimes necessary, for example, when trial typesetting some material several times.

In the current release we now offer also dedicated declaration commands for the tagging socket (instead of using the underlying general socket interface directly), because this better supports the special conventions used for tagging sockets. So we now have \NewTaggingSocket, \NewTaggingSocketPlug, and \AssignTaggingSocketPlug.

Promoting PDF 2.0

PDF 2.0 is a requirement for accessible PDF containing math, since the MathML namespace isn't supported by earlier PDF versions. LATEX will therefore set PDF 2.0 as the default version if <code>\DocumentMetadata</code> is used. A different PDF version can be set with the pdfversion key.

Extended support for pictures

todo: write more about the user options

The tagging of graphics has been reimplemented and now uses tagging sockets. The options have been extended to allow document authors to choose between four tagging variants: as illustrative figures, as artifacts (decorations), as replacement for symbols, as normal text (for example todo notes).

The code also supports graphics made with the tikz packages and todo notes made with the todonotes package. The extended documentation in latex-lab-graphics.pdf describes what authors of other graphic package can do to to make their packages tagging aware.

New user keys to activate tagging

Up to now users had to activate tagging by loading modules from latex-lab with the help of the testphase key. Further configuration of the tagging then had to be done with the \tagpdfsetup command. We now offer keys for this that do not use "test" in their names, reflecting the fact that producing tagged PDF documents is production ready.²

The tagging key allows to activate and deactivate the tagging support. It accepts the three values on, off and draft. When the key is used with any value it loads the tagpdf package and all modules from the testphase=latest set. tagging=off deactivates in the class/before hook the tagging commands. tagging=draft leaves the tagging commands active and preserves warnings and errors from the tagging but it deactivates the writing of the structure tree at the end of the compilation. This can save time when drafting a longer document.

The tagging-setup key allows to configure the tagging. It accepts as value all keys that can also be used in \tagpdfsetup, for example the math/setup key described below. It knows the key modules, that allows to overwrite the set of loaded modules and the key extra-modules, that allow to load experimental modules that aren't in the latest set yet. The tagging-setup key implies tagging=on, i.e., if the key is used it is not necessary to also set the tagging key unless you want to turn tagging off or set it to draft.

With these new keys a standard setup could look like this:

```
\DocumentMetadata{
   pdfstandard={UA-2,A-4f},
   tagging=on,
   tagging-setup=
        {math/setup=mathml-SE,
        extra-modules=verbatim-alt}
}
```

New value latest for testphase key

With the new keys for enabling tagging the use of the **testphase** key is now of minor importance and mainly of interest for developers and for backwards compatibility.

With this release it also supports the value latest. This will load all modules that we recommend so that it is not necessary to specify a long list of individual modules. The list of loaded modules will be adjusted as

²Production ready as long as one uses only compatible packages and classes as listed in the tables at https://latex3.github.io/ tagging-project/tagging-status/.

needed when the project progresses. For reference, it is also written to the log.

Setting up math tagging

With the LuaT_EX engine there are now various options for accessible math described in full detail in latex-lab-math.pdf. To simplify the setup a new key math/setup can be used in the document preamble that accepts a comma list with the values mathml-SE (add MathML structure element), mathml-AF (attach MathML associated file) or tex-AF (attach the T_EX source).

The use of \$\$...\$\$ for displays math

In LATEX using the plain TEX method \$....\$ to mark up a display math formula is not officially supported because it produces a fixed visual result that it not receptive to style changes such as the fleqn option. Instead, the recommended way is to use $[\ldots]$ or the displaymath environment. However, many users used this input method in their documents, so we do our best to support it when accessible PDFs are to be produced; but one should be aware that it has some limitations.

In contrast, using **\$\$** in environment definitions for special math environments (like those defined in amsmath) makes it impossible to use such environments in documents that are tagged. Therefore, the kernel now contains these two commands: \dollardollar@begin and \dollardollar@end. These new commands must be used by packages and classes to specify where a display math formula starts and ends: their use is essential in order to make the package or a class compatible with tagging and allowing it to be used when producing accessible documents.

Package and class developer can very easily prepare their code in this respect by using

\providecommand\dollardollar@begin{\$\$} \providecommand\dollardollar@end{\$\$}

and replacing every usage of **\$\$** with the appropriate start or end command. The addition of these \providecommand lines to classes and packages ensures that they will work with older IAT_EX kernels.

Fixing the spacing after display math

When IAT_EX produces an accessible (tagged) PDF it has to add structure data into the PDF to mark (i.e., tag) individual elements. If the pdfT_EX engine is used this has to be done with the help of \pdfliterals which are whatsit nodes like \special or \write. This means that they should be added only in places, where these extra nodes are not affecting the spacing—T_EX can't, for example, look backwards past such a whatsit node so consecutive spaces that are normally collapsed into one, suddenly appear both, if such a node separates them. The situation is especially complicated with displays math formulas, because there T_EX adds penalties and spaces with low-level procedures, that are not directly accessible from the macro level, and the tagging structures have to appear somewhere in the middle of that to ensure that the formula and the PDF structures are not separated by page break. Because of this it is necessary to use some fairly complex methods (essentially disable T_EX 's mechanisms and reprogram them on the macro level) to get the structure data in the right places.

Our first attempt in doing that was slightly faulty and resulted in some cases in an extra space (an additional \parskip space when there shouldn't be one). This has now corrected and the gymnastics to achieve this are rather an "interesting" study in obfuscated T_FX coding.

In LuaT_EX the situation is much better because there the structures can be added later when the formula processing has already finished. *(tagging-project issue 762)*

Local changes to the spacing around display math todo: combine text with previous entry

Due to T_EX 's low-level handling of display math, it is very difficult to attach T_EX code for tagging to such display math formulas whilst ensuring that such code always stays on the same page as the formula, i.e., code has to be attached after the the end of the display, but before T_EX places a **\postdisplaypenalty** onto the page. There is, however, no way to inject code in the middle of this T_EX process, which is why we have to resort to complex gymnastics: we set **\postdisplaypenalty** locally to 10000 and also make sure that **\belowdisplayskip** when used by T_EX is negative. Then we let T_EX do its job and afterwards regain control via **\aftergroup** and insert the tagging code. Finally, we add the real **\postdisplaypenalty** and a corrected space.

With our first implementation of this approach it was not possible for a user to add an explicit \postdisplaypenalty or a \belowdisplayskip setting inside the formula. We have now slightly altered our algorithm making such user adjustments possible again. (tagging-project issue 809)

New or improved commands

Socket and plug conditionals

It is sometimes necessary/helpful to know if a particular socket or plug exists (or is assigned to a certain socket) and based on that take different actions. With the current release we added conditionals, such as **\IfSocketExistsTF**, to support such scenarios. Corresponding L3 programming layer conditionals are also provided. (github issue 1577)

Accessing the current counter

Counter commands such as \alph, \stepcounter, may now have the argument * to denote the current counter (as used by \label). This is compatible with the package enumitem use of \alph* in item labels but is generally available. Not all commands accept *, for example \counterwithin and \counterwithout require counter names as before. (github issue 1632)

Collecting environment bodies verbatim

The mechanisms in ltcmd ("xparse") offer a powerful way to specify a range of types of document command and environment syntax. This includes the ability to collect the entire body of an environment, for cases where treating it as a standard argument is useful. It is also possible in ltcmd to define arguments which grab their content verbatim, another specialist argument form. To date, however, it was not possible to combine these two ideas.

In this release, a new specifier c is introduced, which collects the body of an environment in a verbatim-like way. Like the existing +v specification, each separate line is marked by the special **\obeyedline** marker, which as standard issues a normal paragraph. Thus, this new specifier is usable both for typesetting and collecting file contents (the letter c indicates "collect code"). Thus, we may use

```
\NewDocumentEnvironment
 {MyVerbatim}{!O{\ttfamily} c}
 {\begin{center}#1 #2\end{center}} {}
\begin{MyVerbatim}[\ttfamily\itshape]
 % Some code is shown here
 $y = mx + c$
\end{MyVerbatim}
```

to obtain

```
% Some code is shown here
$y = mx + c$
```

Code improvements

Refinement of \MakeTitlecase

We introduced \MakeTitlecase as a late addition to the June 2022 release, making use of the improved case code in expl3. Unlike upper and lowercasing, making text titlecased is more tricky to get right: this can apply either to the whole text or on a word-by-word basis.

A subtle issue was reported against the expl3 repository (https://github.com/latex3/latex3/issues/1316) which links to how we deal with the question of case changing "words" but shows up if you titlecase text stored in a command.

We have looked again at how to implement \MakeTitlecase to be as predictable as possible, and have made a change in this release. The command no longer tries to lowercase text before applying titlecasing, and gives the correct result for text stored in commands.

We have also added an additional key to the optional argument to \MakeTitlecase which allows the user to decide if this will apply only to the first word (the default) or to all words.

Tab character as a special

In LATEX News 38, we described the extension of \verb, etc., to cover the tab character as equivalent to a space. We have now added tabs to the standard list of characters covered by \dospecials. This allows them to be used in for example a v specification document command without additional steps.

Refinement of v specification category codes

Work on verbatim argument handling has highlighted that storing all characters as "other" (category code 12) when using a v specification in ltcmd was problematic. We have now revised this to capture letters with their original cateogry code.

Logging text command and symbol declarations For thirty years the documentation claimed that \DeclareTextSymbol, \DeclareTextCommand, and friends log their changes, but in contrast to their math counterparts they never did. This has now finally changed. (github issue 1242)

Improvement of the NFSS font series management

LATEX's font selection mechanism (NFSS) supports 9 weight levels, from ultra-light (ul) to ultra-bold (ub), and also 9 width levels, from ultra-condensed (uc) to ultra-expanded (ux). With the February 2020 release, this mechanism was extended so that requests to set the weight or the width attributes of the series are combined in a sensible way [3]: E.g., if you typeset a paragraph in a condensed face using \fontseries{c}\selectfont and then use \textbf inside the paragraph, a bold condensed face is selected. The combination of the series values is done by consulting a simple lookup table whose entries are defined with \DeclareFontSeriesChangeRule.

Until now, this lookup table was missing some entries, especially with regard to rarely used width values. In such cases, the series values were not combined as expected. This has been fixed (thanks to Maurice Hansen) by adding numerous **\DeclareFontSeriesChangeRule** entries so that the full range of weights (from ul to ub) and widths (from uc to ux) is now supported when combining font series values. (github issue 1396)

Supporting the ssc and sw shapes

The ssc shape (spaced small capitals) is supported in LAT_EX through the commands \sscshape and \textssc. However, until this release there where no font shape change rules defined for this admittely seldom available shape, so that

\sscshape\itshape

changed unconditionally to it (italics) rather than to **sscit** (spaced small italic capitals). Thanks to Michael Ummels, the missing declarations have now been added so that shape changes in font families that support spaced small capitals work properly.

At the same time we took the opportunity to improve the fallbacks for the sw (swash) shapes, which are accessible through the commands \swshape or \textsw. If an sw combination is not available, the rules now try to replace sw with it rather than falling back to n. (github issue 1581)

Improving the handling of \label, \index, and \glossary In standard IATEX, the three commands \label, \index, and \glossary take exactly one mandatory argument, e.g., \index{ $\langle entry \rangle$ }. In some extension packages, for example, in index or cleveref, they are augmented to accept an optional argument and in case of \index also a star form. These extensions conflict with IATEX's way of disabling the commands within the table of contents or within the running header, because there, they were redefined to expect just a mandatory argument and then do nothing. We have now changed that behavior so that the redefinitions in these places accept an extended syntax.

(github issue 311)

Tracing lost characters

In LaTeX News 33 [4] we announced that \tracingall changes \tracinglostchars to an error condition. This change has been reverted and \tracingall and \tracingnone no longer alter \tracinglostchars but retain its current setting.

The default value used in IAT_EX is set so that lost character information is written to the log and terminal. Users may wish to make this into an error, in which case they should set the value to 5 (not 3); this works in all engines.

(github issue 1687)

Always use the extended pool

As the kernel has grown, the use of registers has expanded to the point where rolling back to the classical register allocation approach (using only 256 registers) is no longer viable. We have therefore adjusted the rollback code so that even when requesting a pre-2015 $LAT_{\rm EX}$, the extended pool remains in use.

A version of \input for expansion contexts

The $L^{A}T_{E}X$ definition of \input cannot be used in places where $T_{E}X$ is performing expansion: the classic example is at the start of a tabular cell. There are a number of reasons for this: the key ones are that \input records which files are read and provides pre- and post-file hooks.

To support the need to carry out file input in expansion contexts, we have now added \expandableinput: this skips recording the file name and does not apply any file hooks, but otherwise behaves like \input. In particular, it still uses \input@path when doing file lookup (contrasting with the TEX primitive, which is internally available for programmers as \@@input). (github issue 514)

Bug fixes

Fix the use of localmathalpabets

In 2021 we introduced a method to overcome the problem that classic TEX engines (but not the Unicode engines) have only a limited number of math alphabets available that got easily fill up simply by loading math font packages, even if their symbols got used only occasionally. The idea was to avoid allocating all math alphabets globally, but instead allow a number of them (defined by counter localmathalpabets) to vary from one formula to the next. This way different formulas can make use of different alphabets and chances are much higher that the processing a complex the document succeeds. See [5] for details.

Unfortunately, the approach taken failed in some cases of nested formulas with the result that the wrong symbol glyphs were used. This has now been corrected. (github issues 1101 1028)

docstrip: Error if .ins file is problematical

If a file to generate had the same name as a preamble declared with \declarepreamble the preamble definition was overwritten because the macro used to store it was reused for denoting the output stream. The same problem happened with postambles declared with \declarepostamble. This is now detected and an error message is issued. To circumvent the issue in that case, simply use a different macro name for the preamble or postamble. *(github issue 1150)*

Prevent cmd hook from defining an undefined command Using \AddToHook{cmd/FOO/...} when the command \FOO was undefined resulted in the command becoming \relax. Thus, if used, it no longer raised an "Undefined control sequence" error but silently did nothing. This behavior has been corrected and if the command \FOO isn't defined later, e.g., in a package, it now raises an error if it is used in the document. (github issue 1591)

Process global options once per package

In 2022, we introduced key–value (keyval) option processing in the kernel [6]. This also added the idea that keys could have scope: load-only, preamble-only and general use. However, we overlooked that an option given globally (in the optional argument to \documentclass) would be repeatedly processed and could therefore lead to spurious warnings. This has now been corrected: global options are seen exactly once per package by the keyval-based option handling system. (github issue 1619)

Make *\label*, *\index*, and *\glossary* truely invisible in running headers

IATEX has had a bug since its initial implementation, in that it correctly ignored any **\label**, **\index**, or **\glossary** appearing in a mark, but neglected to handle the spaces around the command. As a result one could end up with two spaces in the running header when only one should be present. This was detected as part of working on issue 311 and has now been corrected. (github issue 1638)

Correct the float placement algorithm

When floats are added to the current or next page, IATEX makes several tests to find an area that can receive the float. One of these tests calculates how much space is already used on the page and how much additional space is needed to place the float in a particular area. This means that it looks not only at the height of the float but also at the values from \intextsep (for t floats) or \textfloatsep and \floatsep (for t and b floats). The resulting space requirement is then stored in an internal variable and compared to the space still available on the page.

If the test fails, the algorithm tries the next area. Unfortunately, it was reusing the value in that internal variable as the starting point for the next test without removing the added space for the float separation (\intextsep, \floatsep, or \textfloatsep). Thus the comparison was being made with the wrong value (i.e., too high); therefore the test may have incorrectly concluded that a float doesn't fit, even though in fact it did.

This has now been corrected. (github issue 1645)

Correct \CheckEncodingSubset

In [7] and again in [9] we suggested that font maintainers should place an appropriate \DeclareEncodingSubset declaration into each ts1 $\langle family \rangle$.fd file so that it is tied to the font definition and available if a font family is explicitly selected through $\fontfamily{\langle name \rangle}$ instead of using some font support package. Unfortunately, doing this could result in incorrectly selected glyphs when the font encoding subset setting was evaluated before the .fd file was loaded (because then subset 9 was assumed). This has now been corrected and \CheckEncodingSubset now first loads the .fd file, if necessary. (github issue 1669)

Avoid problems with page breaks in the middle of a verbatim-like environment

If a page break occurs in the middle of an environment that sets up special **\catcode** settings, e.g., a **verbatim** environment, then these settings will remain active while the output routine builds the page. This is normally harmless, because the material used for the page has already been tokenized earlier, so that the **\catcode** changes do not matter. However, in special circumstances tokenization can happen during that time, for example, if the header material reads in a file, or if it contains a command that uses **\scantokens** and this way retokenizes some material using the verbatim settings.

This has now been fixed and LATEX explicitly resets the \catcode values to their default settings when entering the output routine. Furthermore, packages that make changes to the tokenization that go beyond what verbatim does can use the newly introduced hook build/page/reset to add their own resets to the output routine processing. This hook is evaluated after LATEX has done its reset, so it is also possible to overwrite LATEX's behavior if that ever becomes necessary. (github issue 600)

Fully expand the arguments of \counterwithin and \counterwithout

The arguments of **\counterwithin** and **\counterwithout** are counter names and are used reset one counter if the the other is stepped. They also define the representation of that counter, e.g.,

\renewcommand\thesection
{\thechapter.\arabic{section}}

However, if one of the counters was implicitly given, e.g.,

\newcommand\sectioncounter{section}
\counterwithin{\sectioncounter}{chapter}

we ended up with definitions such as

```
\renewcommand\thesection
{\thechapter.\arabic{\sectioncounter}}
```

which could lead to strange results if \sectioncounter would change later on. This has been corrected and the arguments are fully expanded when the declaration is made. (github issue 1675)

Ensure that late \write commands aren't lost

A non-\immediate \write command that is used after the final page has been shipped out is never written because it waits for another \shipout to happen. After the last page has been shipped out, we therefore force further \write calls to be always \immediate; this ensures that they get written even though we are not going to ship out any more pages. This change of behavior is implemented just before the enddocument/afterlastpage hook because that hook may contain such \write commands. (github issue 1689)

Documentation

Clarifying space handling of \textcolor

In contrast to other \text-commands like \textbf or \textrm, the command \textcolor gobbles spaces at the start of its argument, so Hello\textcolor{red}{_LWorld} will output HelloWorld. There are technical as well as compatibility reasons for this, so the behavior will not change. This has now been clarified in the documentation. (github issue 1474)

Changes to packages in the amsmath category

 $\label{eq:linear} $$ now an alias for \counterwithin II has now an alias for \counterwithin II has now an alias for \counterwithin declaration to specify that a counter should be reset when some other counter is stepped. This is a restricted version of the more general kernel command \counterwithin which was introduced in the IATEX kernel in 2018 and extended in 2021 [5]. With the current release we have made \numberwithin an alias for the more powerful \counterwithin and suggest that the latter command is used in new documents. (github issue 1673)$

amsmath: Correct equation tag placement

If there is not enough space to place an equation tag on the same line as the equation then **amsmath** calculates a suitable offset and it places the tag above (or below) the equation. In the case of the **gather** environment this offset was not reset correctly, with the result that it also got applied to any following environment, resulting in incorrect spacing in certain situations. The fix for this, implemented in 2024/06, was not fully correct: we now do the resetting at the start of all display math environments. *(github issue 1289)*

Changes to packages in the graphics category

More accessibility keys in graphicx

The **\includegraphics** command now accepts actualtext and artifact keys, which by default do nothing but are used by the tagging code to provide an ActualText string and a boolean flag that the graphic is an artifact. (github issue 1552)

Changes to packages in the tools category

multicol: Full support for extended marks

In 2022 we introduced a new mark mechanism for $L^{AT}EX$ [6]. However, the initial implementation only covered the standard output routine of $L^{AT}EX$. As a result the extended marks were not available within columns produced with the multicol package (where

they would be especially useful). This limitation has finally been lifted and the new mechanism is now fully supported. (github issue 1421)

array: Improve preamble setup code for p and friends While the preamble of a tabular or array is being built the arguments to p, m, or b columns got expanded several times. This is normally harmless because that argument contains usually just a dimension. However, in a case like p{\fpeval{15}pt} this resulted in an error, because \fpeval was expanded a few times, but not often enough to result in a single number. This has now been corrected and the argument is not expanded at all to allow for such edge cases as well as the extension available with the calc package, such as p{\widthof{AAAAA}} (the latter was possible before but needed to be taken into account while the correction was implemented). (github issue 1585)

varioref: How to make \reftexfaceafter, etc. empty In the case that one wants to make a command such as \reftextfaceafter produce nothing, one has to get rid of the space that is automatically placed in front of the command. This can be done by simply defining the command to remove it, e.g.,

\renewcommand\reftextfaceafter{\unskip}

The varioref package does not test if such strings are empty, because that would require a lot of tests each time $\forall vref$ is used, and it would nearly always find that the text is not empty. However, as shown above, the solution for this uncommon case is simple, and it is now explicitly documented in the package documentation. (github issue 1622)

Changes to files in the L3 programming layer

Work on the L3 programming layer continues in parallel with development of the LATEX kernel. Of note for developers is that we have integrated more code into the main I3kernel bundle, and therefore into the functionality available automatically within LATEX. Most notably, I3benchmark, which provides tools for checking code performance, is now part of I3kernel.

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